

# Planning and Engineering for Extreme Events in Mobile Communications

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*CAN YOU HEAR ME NOW? GOOD. ®*

# Introduction

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- Extreme Events
- Power
- Path-Diversity/Geo-Redundant engineering factors
- Geo-redundancy Example
- Equipment Overload
- Engineering/Planning and Operation feedback

# Extreme...not...Unexpected

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## Extreme Events

- Hurricanes
- Earthquakes
- Floods
- Power Outages
- Tornados
- Infrastructure hardware or software failure
- Generic
  - any mass text messaging or voice traffic surge

Question is *not*...Will it happen?

Question should be...

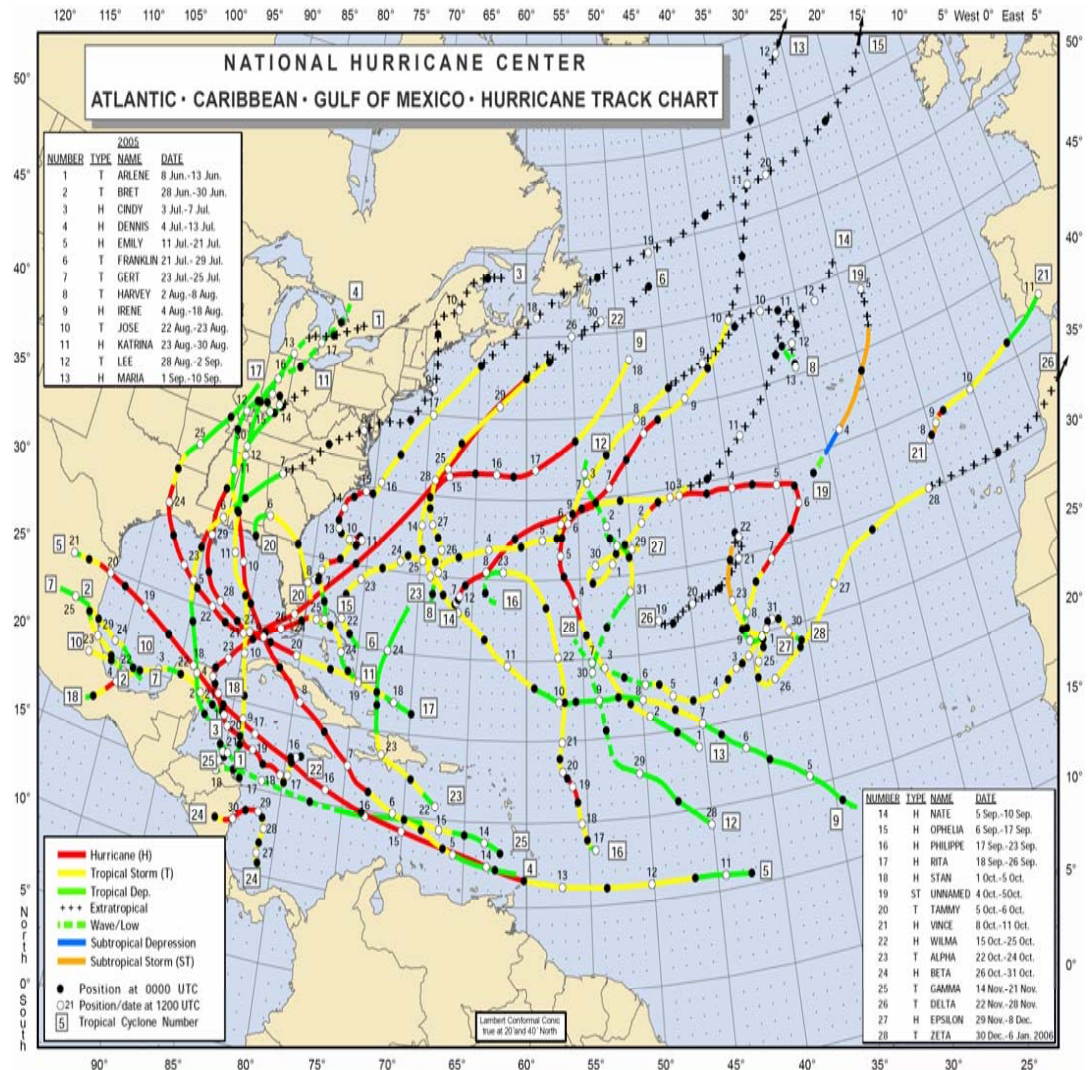
How can we minimize or eliminate our risk of service impact for our **customers** *when* it happens again?

# West Atlantic 2005 Hurricane Season

- Average of...
  - 16 hurricanes/year in last 6 years
  - 4 major/year (cat 3+)
- No way to avoid them....they will hit and hit hard!
- Power and connectivity to Cell Sites biggest impact

## Strategy

- Cell sites need a power generator connected to them if power is lost
- Contract and Stage Fuel Resources near probable impact areas
- Use microwave links for connectivity if available
- COWs (Cell on Wheels) – mobile coverage hooked up via microwave



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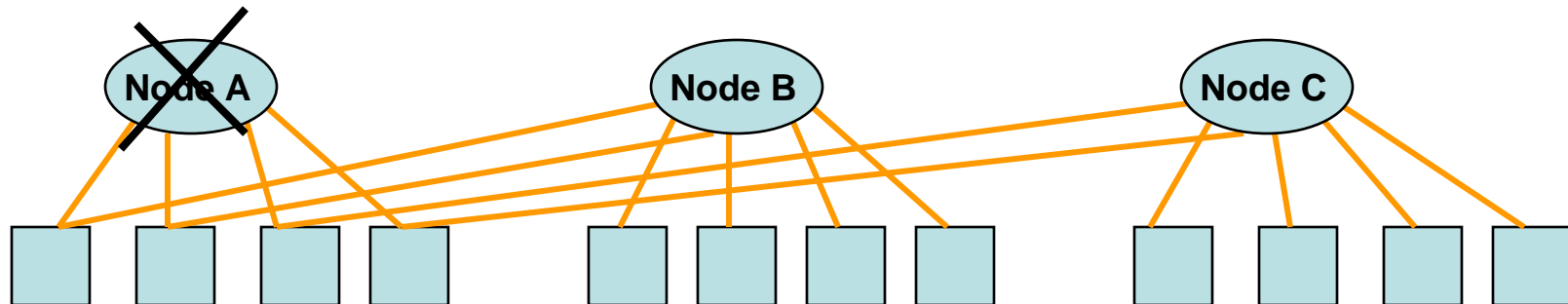
# Power

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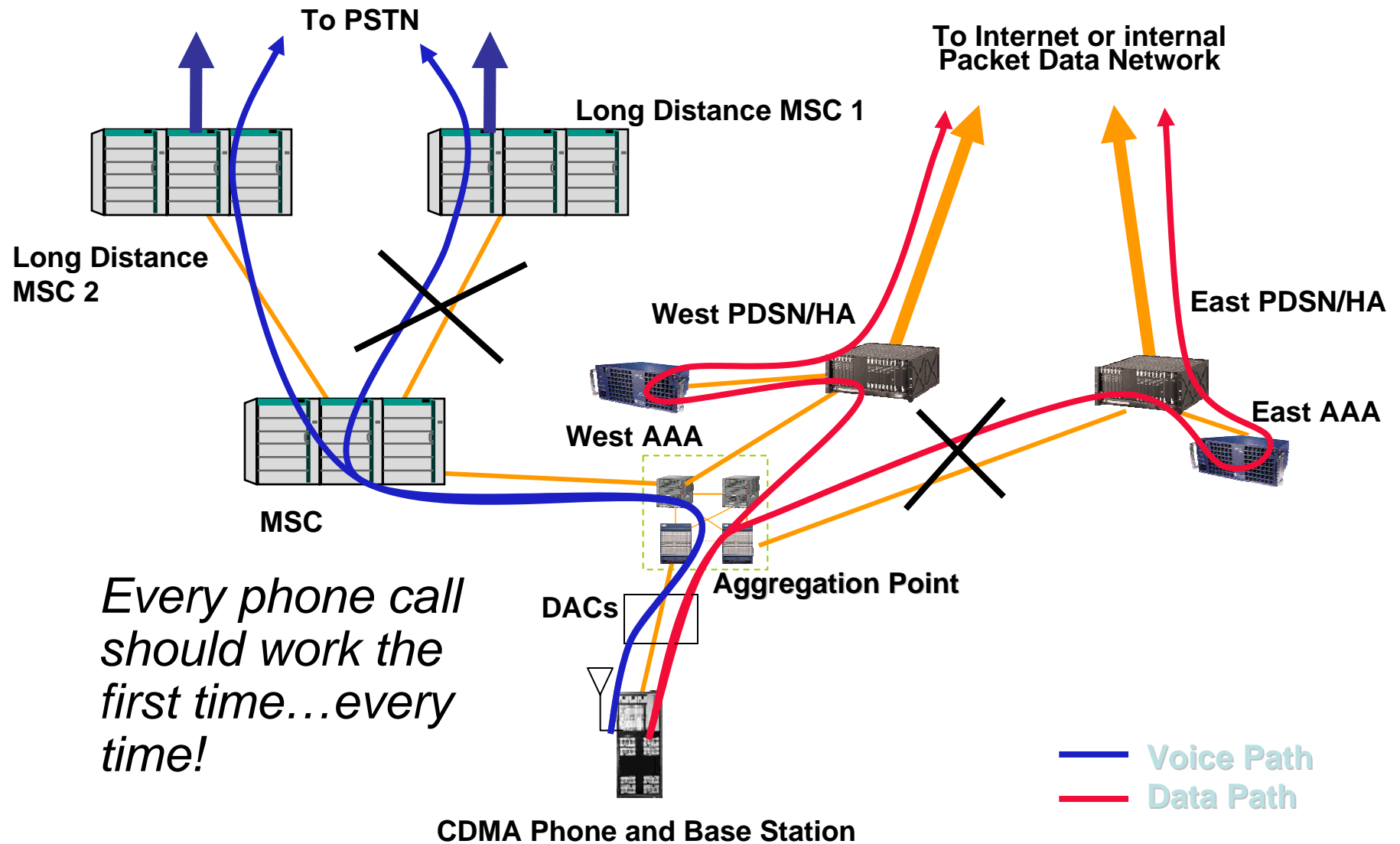
- Battery backup for all tier one systems
  - Planning and engineering for defined number of hours of backup
- Routine exercise of generators
- Training
  - staff know when power alarms are seen
  - staff know the procedure when batteries go into discharge
  - Emergency power shut-offs
    - clearly marked
    - procedures when needed to be used well documented and understood

# Path Diversity/Geo-Redundant Factors

- 2-way redundancy
  - 40% planning/eng utilization/load limit
    - \$\$\$
  - all nodes that point to geo-redundant node have automatic switchover of failure of 1 node
- 3-way redundancy
  - 53% planning/eng utilization/load limit
  - all nodes need to have a secondary node listed, but not all should have the same node listed as a backup



# Geo-Redundant Example



*Every phone call should work the first time...every time!*

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# Equipment Overloading

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- Carriers and vendors need to insist...
  - push infrastructure equipment up to and past the capacity limit (3x to 5x more than rated load)
    - In doing this call mixes (hold times, messages per second, size of messages) need to be agreed on to best simulate the field call/data/SMS mixes to the field
  - Behavior then needs to be understood and corrective behavior designed in if needed



- Feedback of past performance of planning and engineered systems is critical
  - Feedback given to internal designers
  - External vendors needs proper direction and
    - Were requirements no given to vendors?
    - Were requirements skipped or poorly executed?

# Summary

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Extreme events don't have to be something to fear if properly planned and engineered for!

Oh and one more thing...

Just  
In  
case  
Nobody  
Has  
Smiled  
At  
You  
Today  
...



**END**